





Name	CONDITIONS
DESCRIPTION	MILD (UP TO 5 HITS)
ASPECTS	
CONCEPT	
TDAILDLE	
TROUBLE	MODERATE (UP TO 10 HITS)
DISCIPLINE	
DISCIPLINE	
	SEVERE (UP TO 15 HITS)
DISCIPLINE	SEVERE (UF TO 13 IIII3)
APPROACHES	STUNTS
CAREFUL QUICK	
CLEVER FORCEFUL	
SNEAKY FLASHY	
DISCIPLINES	
COMBAT & TACTICS	
COVERT OPS	
MYSTIC ARTS	
RESEARCH & DEVELOPMENT	
SOCIAL ENGINEERING	
FRINGE	